

<b>Notice of References Cited</b>	Application/Control No. 10/645,819	Applicant(s)/Patent Under Reexamination GREEN ET AL.	
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**U.S. PATENT DOCUMENTS**

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
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	B	US-6,268,860	07-2001	Bonello, Burckhardt	345/426
	C	US-			
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*		Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages)
	U	Peter-Pike Sloan, Jan Kautz, John Snyder, "Precomputed radiance transfer for real-time rendering in dynamic, low-frequency lighting environments," July 2002, ACM Transactions on Graphics (TOG), v. 21 n. 3
	V	Timothy J. Purcell, Ian Buck, William R. Mark, Pat Hanrahan, "Ray tracing on programmable graphics hardware," July 2002, In Proceedings of the 29th Annual Conference on Computer Graphics and Interactive Techniques
	W	Robert L. Cook, "Stochastic sampling in computer graphics," Jan. 1986, ACM Transactions on Graphics (TOG), v.5 n.1, p.51-72
	X	Stephen H. Westin , James R. Arvo , Kenneth E. Torrance, "Predicting reflectance functions from complex surfaces," July 1992, Proceedings of the 19th annual conference on Computer graphics and interactive techniques, p.255-264

\*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)  
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	V	Nathan A. Carr, Jesse D. Hall and John C. Hart, "The Ray Engine," March 2002, Tech. Rep. UIUCDCS-R-2002-2269, Department of Computer Science, University of Illinois
	W	John D. Owens , William J. Dally , Ujval J. Kapasi , Scott Rixner , Peter Mattson , Ben Mowery, "Polygon rendering on a stream architecture," August 2000, Proceedings of the ACM SIGGRAPH/EUROGRAPHICS workshop on Graphics hardware, p.23-32
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